

Which examples did we have?

$$\text{Proj}(k[x]) = \text{point}$$

$$\text{Proj}(k[x, y]) = \mathbb{P}^1$$

$$\text{More generally } \text{Proj}(k[x_0, \dots, x_n]) = \mathbb{P}^n$$

deg  $x, y = 1$   
deg  $x_i = 1$

Example  $X = \text{Proj } k[x, y]$  deg  $x = 2$  deg  $y = 3$   $(0) \quad (x) \quad (y)$   
 $(x^3 + 2y^2)$

$(x, y) = k[x, y]_{>0}$ . So  $X = U_x \cup U_y$ .

$U_x = \text{Spec } k[x, y, x^{-1}]_0$

has basis  $x^a y^b$  s.t.  $2a + 3b = 0$   
 $b \geq 0$

$\Rightarrow b$  is even  $a = -\frac{3}{2}b$

So this ring is the polynomial ring in  $U_x$  cover  $\text{Proj}(R)$ .

ring in  $x^3 y^2$ ,  $U_x = \mathbb{A}^1$  basic open set

Similarly  $U_y = \mathbb{A}^1$

$U_y = \text{Spec } k[x, y, y^{-1}]_0$

polynomial ring in  $x^3 y^{-2}$   
 $t = t$

$U_{xy} = \text{Laurent polynomial ring in } t$   
 $t^{-1}k[t]$

So  $U_x$  and  $U_y$  are glued along

$U_{xy} \quad t \rightarrow t^{-1}$

So  $X = \mathbb{P}^1$ .

Next example

}  
}

The same for deg  $x = m$  deg  $y = n$ :

1) if  $(m, n) \neq 1$  Let  $g = (m, n)$ .

all elements of  $R$  have degree divisible by  $g$ . We can divide degree by  $g$ :

$R = \bigoplus_{k \geq 0} R_{kg}$

degree =  $k$

This gives the same space. WLOG:  $g = 1$ .

2)  $g=1$  we have  $P^1$  again.

$k[x, y, z]$   $\deg x = a$   $\deg y = b$   $\deg z = c$   
 wlog  $\gcd(a, b, c) = 1$ . say  $\frac{2, 3, 5}{a, b, c}$   
 These are called weighted projective spaces.

Down up  $R_0 = k[x, y]$   $m = (x, y)$   
 $R = R_0 \oplus m \oplus m^2 \dots$  Rees construction  
 $\uparrow$   $\uparrow$   $\dots$   
 $\deg=0$   $\deg=1$   
 (for proof that  $\hat{R}$  is a Noetherian local ring  
 $\hat{R} = \varprojlim R_n = \{0\}$ )  
 $m^k = (x^k, x^{k-1}y, \dots, y^k)$

$R_{>0}$  is generated by  $\bar{x}, \bar{y} \in m$  (to distinguish from  $x, y \in R_0$ )

(b.t.w  $R = k[x, y, \bar{x}, \bar{y}] / (\bar{x} \cdot y - x \cdot \bar{y})$   
 $k[x, y] \oplus (R_0 \oplus R_1 (=m))$ )

basis of  $m$ :  $x^a y^b$   $a > 0$  or  $b > 0$ ,  $m = x \cdot R_0 \oplus y \cdot k[y]$

Clearly  $\bar{x} \cdot y = x \cdot \bar{y}$  in  $R$ . So there is a surjective homomorphism  $k[x, y, \bar{x}, \bar{y}] / (\bar{x} \cdot y - x \cdot \bar{y}) \rightarrow R$ .

basis of  $R_m$  is given by:  $m^k = x^k \cdot R_0 \oplus x^{k-1} y \cdot k[y] \oplus \dots \oplus y^k k[y]$

$R_k = \bar{x}^k \cdot R_0 \oplus \bar{x}^{k-1} \bar{y} \cdot k[y] \oplus \dots \oplus \bar{y}^k \cdot k[y]$ .

Therefore  $R = k[x, y, \bar{x}] \oplus k[y, \bar{x}, \bar{y}] \cdot \bar{y}$ . (x)

Let  $R \rightarrow k[x, y, \bar{x}, \bar{y}] / (\bar{x} \bar{y} - x \bar{y}) = R'$  be the map

defined by writing any  $t \in R$  as  $t_1 + \bar{y} t_2$   
 $t_1 \in k[x, y, \bar{x}]$ ,  $t_2 \in k[y, \bar{x}, \bar{y}]$ , sending it to  $t_1 + \bar{y} t_2$  in  $R'$ .

$R \rightarrow R' \rightarrow R$  is the identity  $R' \rightarrow R \rightarrow R'$ . We need to show that any element of  $R'$  can be written as in (x).  
 in  $R'$  if a monomial is divisible by both  $x, \bar{y}$ , we can replace  $x \bar{y}$  by  $\bar{x} y$ .



**Anton Mellit** updated his status.

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Suppose  $A$  is an abstract algebra (or module, or some other structure), by which I mean an algebra given by generators and relations. Suppose  $B$  is a concrete algebra, by which I mean an algebra given by a certain explicit vector space with operations. Suppose you want to prove that  $A$  is isomorphic to  $B$ . This is what you should do:

- 1) Construct a homomorphism  $\phi$  from  $A$  to  $B$ . This means you should say where each generator of  $A$  goes and check that each relation of  $A$  holds in  $B$ .
- 2) Prove that  $\phi$  is surjective. This means you should show how arbitrary element of  $B$  can be expressed in terms of your generators, using the structure of  $B$ .
- 3) Prove that  $\phi$  is injective. This means you should construct a candidate basis of  $A$ , show that every element of  $A$  can be expressed as a linear combination of the basis elements using the structure of  $A$ , and show that the images of the basis elements are linearly independent in  $B$ . The step 3 is usually the most difficult. Note that steps 1,2 involve computations in  $B$ , while step 3 involves computations in  $A$ , provided that it is somehow clear that the images of the basis elements in  $B$  are linearly independent. Also note that these three steps are independent in the sense that you can hardly use results from one step to make another step easier.

It is surprising how often this is messed up in math papers. Basically the authors feel that something needs to be proved, but what they write is irrelevant. For instance, step 3 simply repeats the arguments of step 2 in a hope that the result somehow follows. And referees don't seem to notice that some nonsense is written.

So we have 1)  $k = k[x, y, \bar{x}, \bar{y}] / (\bar{x}y - x\bar{y})$   
 2)  $(x)$

at the schemes  
 $\text{Proj}(R)$  is covered by  $U_{\bar{x}}$  and  $U_{\bar{y}}$ .  
 $O_{U_{\bar{x}}} = \left[ k[x, y, \bar{x}, \bar{y}, \bar{x}^{-1}] / (\bar{x}y - x\bar{y}) \right]_0$  (deg  $\bar{x} = \text{deg } \bar{y} = 1$   
deg  $x = \text{deg } y = 0$ )

replace  $\bar{x}y - x\bar{y}$  by  $y = \bar{x}^{-1}x\bar{y}$ , so

$$O_{U_{\bar{x}}} = k[x, \bar{x}, \bar{y}, \bar{x}^{-1}]_0 = k[x, \frac{\bar{y}}{\bar{x}}] = k[x, u]$$

So  $U_{\bar{x}} = \mathbb{A}^1$ .

Similarly  $O_{U_{\bar{y}}} = k[y, v]$  ( $v = \bar{x}/\bar{y}$ ).  $U_{\bar{y}} = \mathbb{A}^1$ .

Gluing:  $O_{U_{\bar{x}} \cap U_{\bar{y}}} = k[x, u, u^{-1}] \cong k[y, v, v^{-1}]$   
 $y = \bar{x}^{-1}x\bar{y} = xu$   
 $v = u^{-1}$

So the gluing homeomorphism  $k[y, v, v^{-1}] \rightarrow k[x, u, u^{-1}]$   
 is given by  $y \rightarrow xu$   $v \rightarrow u^{-1}$   
 inverse

$$\begin{matrix} yv & \leftarrow & x \\ \downarrow v^{-1} & & \downarrow u \end{matrix}$$

Check:  $y \rightarrow xu \rightarrow yv \cdot v^{-1} = y$ .

Geometric picture of the Blow up:

$$X = U_{\bar{x}} \cup U_{\bar{y}}$$

Look at  $U_{\bar{x}} \rightarrow \mathbb{A}^2 = \text{Spec } k[x, y]$

corresponds to  $x \rightarrow x, y \rightarrow xu$

$$\begin{matrix} \downarrow (x, y) \\ \mathbb{A}^2 \end{matrix}$$

On points

$(x, u)$  goes to  $(x, xu)$

$U_{\bar{x}}$

$(x_0, y/x_0)$



$\mathbb{A}^2$

$(x_0, y_0)$   
 $(x_0, 0)$

(More generally any element of  $R_0$  defines a morphism  $\text{Proj}(R) \rightarrow \mathbb{A}^1$ )

if  $x_0 \neq 0$  then  $\exists$  unique point over it in  $U_{\bar{x}}$ .

$(x_0, y/x_0)$ .  $x=0$   
 $\mathbb{A}^1 \subseteq U_{\bar{x}}$  is mapped to  $(0, 0)$

$\neq x_0 = 0, y_0 = 0 \Rightarrow u$  is arbitrary so  $xu = x_0$   
 $xu = y_0$

So we can think that  $\omega$  corresponds to the "angle" at which a point goes to 0 on  $A^2$

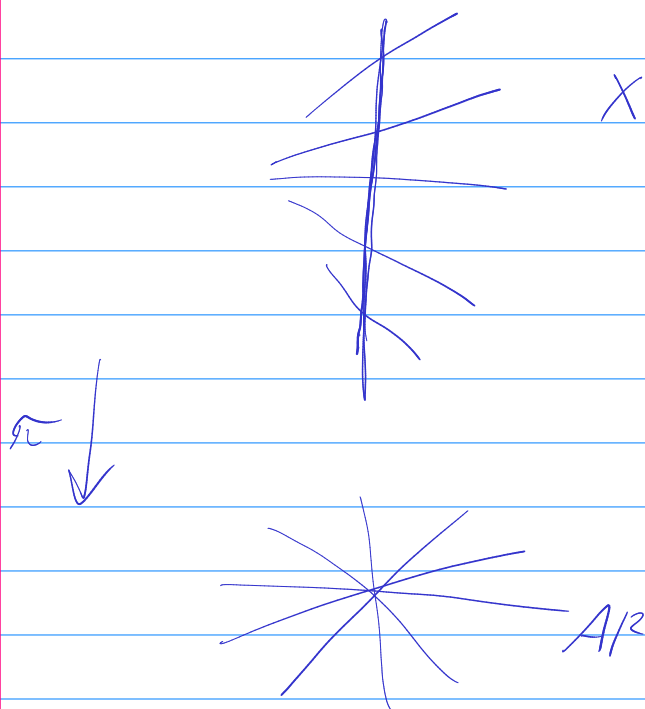
$(0,0)$

X

More completely:

preimage of any point  $\neq (0,0)$  is exactly 1 point, the preimage of  $(0,0)$  is  $\mathbb{P}^1$

$A^2$



More precisely,

$$\pi^{-1}(A^2 \setminus \{(0,0)\})$$

$\downarrow \pi$

$$A^2 \setminus \{(0,0)\}$$

is an iso morphism.

P.T Check on  $U_x, U_y$ .

Notation  $B_{(0,0)} A^2$   
 $\uparrow$   
 blow up this point.  
 here

Very general:  $R$  ring  $I$  ideal  
 $\text{Proj}(R \oplus I \oplus I^2 \dots)$  usually complicated  
 $= B_{z(I)} \text{Spec } R$

(Hironaka)

Uses Theorem by blowing sufficiently many times you can get a manifold. "Resolution of singularities".

Physically We want to choose the angle.

More examples (classical algebraic geometry).

Consider  $\mathbb{P}^2$  (over some  $k$ ).

$\mathbb{P}^2 = \text{Proj } k[x, y, z]$  any <sup>homogeneous</sup> polynomial  $f \neq 0$  defines an ideal  $(f)$ . We want to understand  $Z(f) \subset \mathbb{P}^2$ .

Clearly things depend on  $\deg f$ .

1)  $\deg f = 1$   $f = \alpha x + \beta y + \gamma z$   $(\alpha, \beta, \gamma) \neq (0, 0, 0)$

this is just equation of  $\mathbb{P}^1 \subset \mathbb{P}^2$ .

Proof WLOG  $\alpha \neq 0, \alpha = 1$ , change equation to  $x = -\beta y - \gamma z$ .  $k[x, y, z]/(f) \cong k[y, z]$ .

Remark, changing  $x, y, z$  by a linear substitution doesn't change geometry.

So case 1) is equivalent to  $f = x$ .

2)  $\deg f = 2$   $f = Ax^2 + Bxy + Cy^2 + Dxz + Eyz + Fz^2$   
(6 parameters, in fact 5 up to scaling).

It is convenient to  $2 \neq 0$  in  $k$  turn a matrix

$$M = \begin{pmatrix} A & B/2 & D/2 \\ B/2 & C & E/2 \\ D/2 & E/2 & F \end{pmatrix} \quad \text{then } (x, y, z) \quad M \begin{pmatrix} x \\ y \\ z \end{pmatrix} = f$$

changing  $\begin{pmatrix} x \\ y \\ z \end{pmatrix}$  to  $G \begin{pmatrix} x \\ y \\ z \end{pmatrix}$  for some  $3 \times 3$  <sup>invertible</sup> matrix  $G$  changes  $M$  to  $G^t M G$ .

So  $r = \text{rank}(M)$  is invariant.

Suppose  $r = 1$ : we can choose  $G$  so that the second and third columns of  $M G$  are 0.

Then  $G^t M G$  also has this property. Moreover

$G^t M G$  is symmetric, so replace  $M$  by  $G^t M G$  and

$M = \begin{pmatrix} \alpha & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$ , rescaling assume  $\alpha = 1$ .

$f = x^2$

$R/(x^2) = k[x, y, z]/(x^2)$ .

What is Proj( $k[x, y, z] / (x^2)$ )?  $U_x, U_y, U_z$

$$U_x = \text{Spec } k[x, y, z] / (x^2) = \text{Spec } \{0\} = \emptyset$$

$$U_y : \text{Spec}(k[x, y, z] / (x^2)) = k[u, \tilde{z}] / u^2$$

$x/y = u \quad z/y = \tilde{z}$

$$U_z : \dots \quad k[v, \tilde{y}] / v^2 \quad v = \frac{x}{z}$$

gluing  $\tilde{y} = \tilde{z}^{-1}$   
 "tricking" of  $\mathbb{P}^1$

$U_x = \text{Spec } k[x^2, y, z] / (x^2) = \text{Spec } k[y, z]$   
 $U_y = \text{Spec } k[u, \tilde{z}] / u^2$   
 $U_z = \text{Spec } k[v, \tilde{y}] / v^2$

So this is a  
 variety whose points  
 are given on the  
 intersection in some  
 interesting way.

Note: Alg. geometry gives a little more  
 information than merely solving  
 $x^2 = 0$ .

Next,  $r=2$

Similarly we can transform  $M$  to

$$\begin{pmatrix} A & B/2 & 0 \\ B/2 & C & 0 \\ 0 & 0 & 0 \end{pmatrix} \quad f = Ax^2 + Bxy + Cy^2 = 0$$

if  $k = \bar{k}$

$$Ax^2 + Bxy + \frac{B^2}{4A}y^2 + \left(C - \frac{B^2}{4A}\right)y^2 = 0$$

$$\left(\sqrt{A}x + \frac{B}{2\sqrt{A}}y\right)^2 + \left(\sqrt{C - \frac{B^2}{4A}}y\right)^2 = 0$$

note  $\det \begin{pmatrix} A & B/2 \\ B/2 & C \end{pmatrix} = AC - \frac{B^2}{4} \neq 0 \Rightarrow \neq 0$

$$f = \left(\sqrt{A}x + \frac{B}{2\sqrt{A}}y - \sqrt{C - \frac{B^2}{4A}}y\right) \left(\sqrt{A}x + \frac{B}{2\sqrt{A}}y + \sqrt{C - \frac{B^2}{4A}}y\right)$$

by change of basis,  $f = x \cdot y$   
 if  $A=0$  even easier.

So wlog  $t = xy$

$$R = k[x, y, z] / (xy)$$

$$U_x = \text{Spec } k[x, z]_0$$

$$= \text{Spec } k[u]$$

$$u = \frac{z}{x}$$

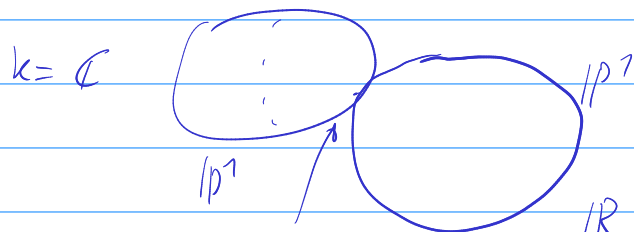
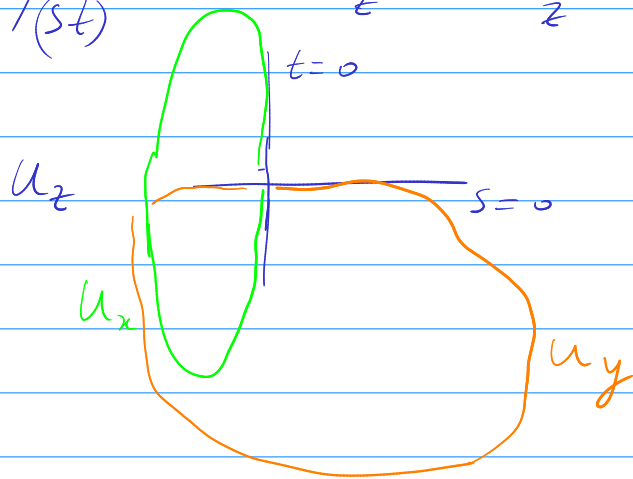
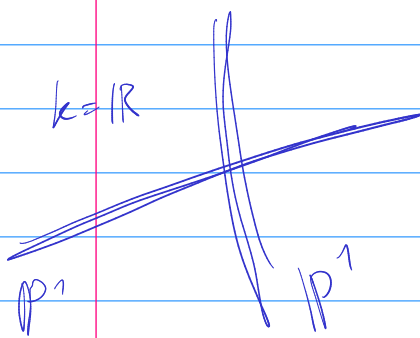
$$U_z = \text{Spec} \left( k[x, y, z, z^{-1}] / (xy) \right)_0$$

$$U_y = \text{Spec } k[v]$$

$$v = \frac{z}{y}$$

$$= \text{Spec } k[s, t] / (st)$$

$$s = \frac{x}{z} \quad t = \frac{y}{z}$$



intersection is in  $\mathbb{R}^4$  4-dimensional space is transversal

Finally  $r=3$  over  $K=\mathbb{C}$  Any quadratic

form can be made diagonal. Another way: choose a vector  $v$  s.t.  $v^t M v \neq 0$ . Let  $U = \text{Ker}(v^t M)$  choose a basis  $e_1, e_2$  we obtain  $v, e_1, e_2$  basis in which  $M$  looks like.

$$\begin{pmatrix} \rightarrow & 0 & 0 \\ 0 & \rightarrow & \rightarrow \\ 0 & \rightarrow & \rightarrow \end{pmatrix}$$

$$M = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

can be transformed to

$$x^2 + y^2 + z^2 = 0$$





Rational parametrization of conics.

$$\text{Let } 4 = x^2 + y^2 - z^2.$$

The idea: Let  $X$  be a conic (solution to  $4=0$ )

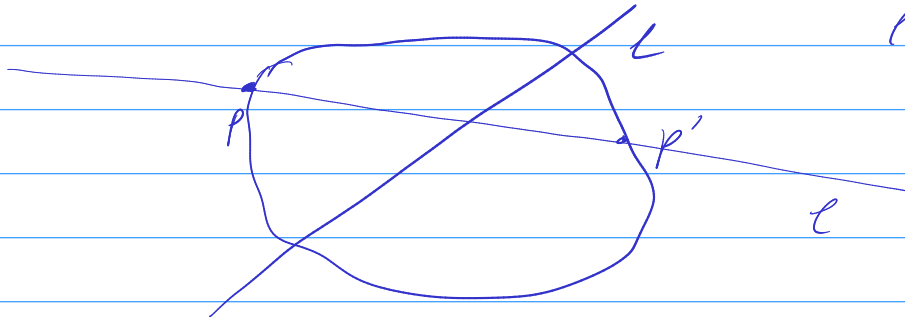
Let  $p \in X$  be some point, Let  $l \in \mathbb{P}^2$  be a line which does not contain  $p$ .  
(a copy of  $\mathbb{P}^1$ )

for every  $p' \in X, p' \neq p$

let  $l'$  be the line passing through  $p, p'$

$l \cap l'$  is

some point of  $l$ .



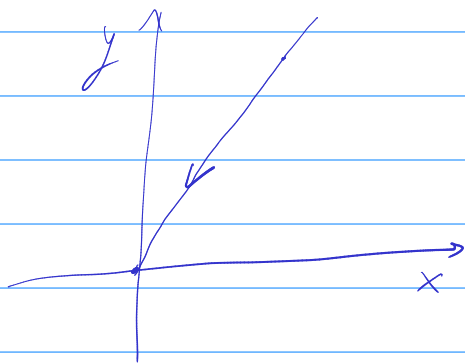
So we have a map  $X \setminus \{p\} \rightarrow l$ .

it turns out, it extends to an iso morphism.

afterwards,

deg  $t \Rightarrow$  elliptic curves.

One main question: understand all schemes of dimension 1.



$y = kx$   $k =$  "angle" in fact angle is arctan k,  
 for  $k$  is called slope.

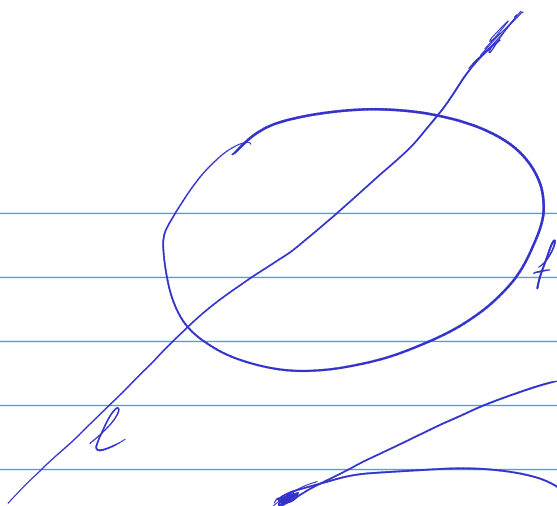
add  $\frac{y}{x}$  to your ring

We want to also add the possibility  $k = \infty$ .

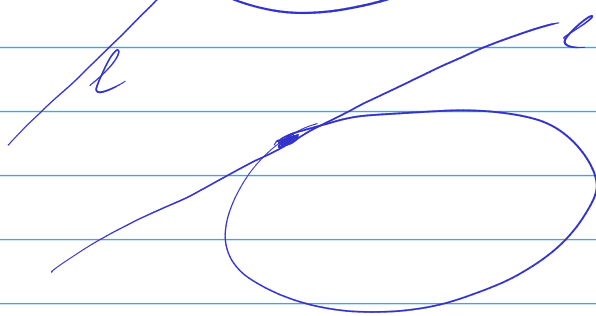
Question Instead of  $m$  take  $(2c, y^2)$  or  $m^2$ ,  
 do we get something new?

$$L_A = * \cup *$$

Scheme  
 $= \text{Spec}(R)$   
 $R$  is a 2-dim  
 Vector Space  
 over  $k$

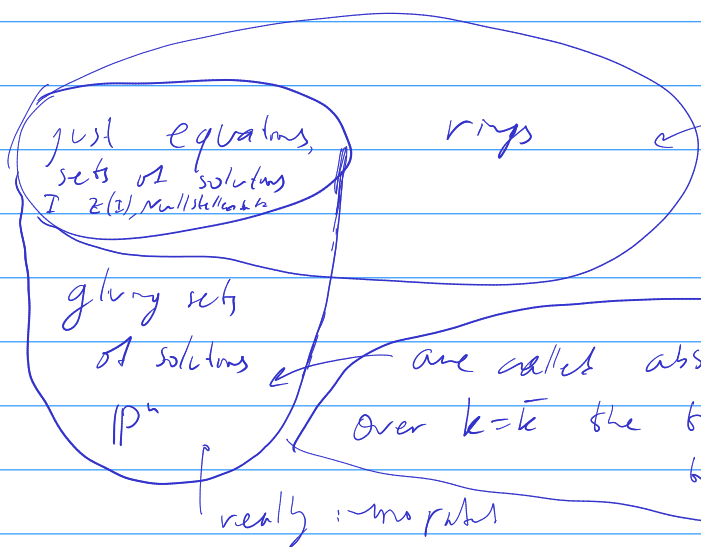


$$\deg f = 2$$



$$\text{Spec } k[x]/x^2$$

also 2-dim  
 vector space  
 over  $k$ .



rings

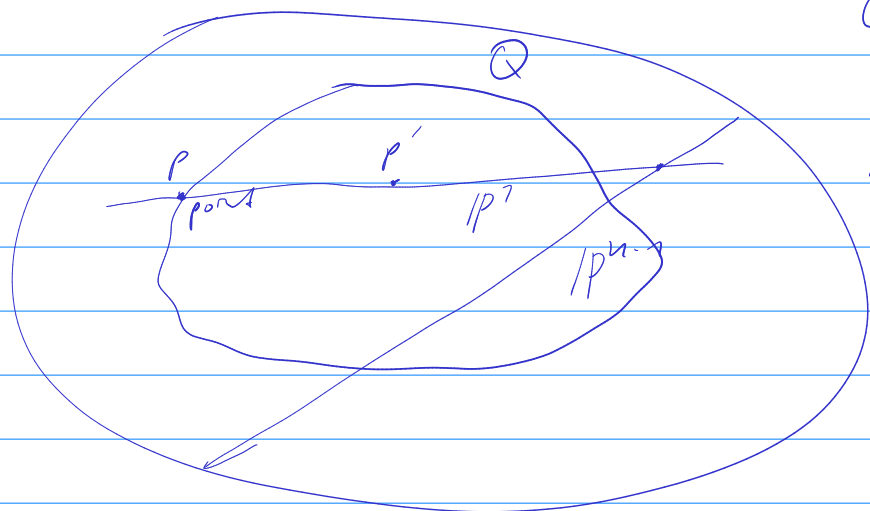
$k \subseteq \bar{k}$ , or want  
 nilpotents to ring.

are called abstract varieties,  
 over  $k = \bar{k}$  the theory is equivalent  
 to reduced schemes.

really important

$\mathbb{A}^1$  notion of proper variety  
 replaces compact spaces in topology.

Some important spaces, like Grassmannian are there,  
 enumerative geometry needs proper variety.



$Q$  degree = 2.

$\mathbb{P}^n$

$\mathbb{P}^{n-1} \rightarrow Q$   
 probably the  
 blow up of  
 $P \in Q$ .

$$\mathbb{P}^n \setminus \{P\} \rightarrow \mathbb{P}^{n-1}$$